## R RAMANA

## **WORK EXPERIENCE**

**DBS Bank** Jul 2024 - Present Singapore

Analyst, Software Engineer

- Backend Engineer (Java, Spring, SQL)
  - · Engineered microservices and APIs to enhance system resilience and departmental capabilities while reducing dependency on vendor-sourced solutions

## Singapore Airlines Engineering Company

Jun 2023 - Jun 2024

Singapore

Digital & Continuous Improvement Executive

- Digital Transformation | Project Management | Agile Methodology
  - · Product Owner (PO) for digital projects, achieving cost reductions & significant man-hour savings using Agile methodology
  - · Led Business Process & Operations Value Stream Mapping (BPVSM/VSM) initiatives, identifying operational inefficiencies & driving the implementation of targetted improvement strategies; Improved end-to-end business & workbench processes using tools like Python, PowerAutomate, & Tableau, saving more than 10 hours weekly
- Crisis Mitigation & Management Core Team
  - · Played a pivotal role in crisis management, leading revisions in Standard Operating Procedures (SOPs) to mitigate risk; Introduced automations to reduce human error, saving 14 hours weekly, enhancing productivity & efficiency
  - Facilitated stakeholder collaboration & initiated daily reports for upper management decision-making on operational continuity

## Wearables & Machine Learning Research

Mar 2023 - Dec 2023

Singapore

Research Assistant

• Employed machine learning models (CNN, RNN, LSTM) to optimize fencing movement prediction, achieving 85.5% accuracy

Aug 2021 - Jun 2022 Sweden Foodtech Sweden

**Technical Consultant** 

• Website Management | User Experience (UX)

- · Revamped and maintained event & company websites improving UX; collaborated with technical providers to minimize downtime
- Digital Transformation
  - · Created a single source of truth for data management & automated data pipeline, reducing manual work & improving data accuracy

## Smart Nations & Digital Government Office

Oct 2020 - Dec 2020

Singapore

Intern, Government Data Office

- Data Management | User Experience
  - · Revamped internal Data Management Portal, enhancing user experience for the Government's data community, across agencies
- Policy Development | Data Analysis
  - · Contributed to the development of policies for secure data usage & exchange across Government agencies & commercial partners
  - · Conducted detailed data analysis for COVID-19 operations, providing insights for informed response & decisionmaking

## **EDUCATION**

#### **National University of Singapore (NUS)**

Aug 2019 - May 2023

B.Eng Computer Engineering with Honours (Distinction) | Internet of Things Specialization | USP

- University's Scholars Programme (USP): Selected among the top 3% of the cohort for a rigorous multidisciplinary programme
- · Academic Achievement: Top Student in CS3237 Introduction to Internet of Things
- Teaching Assistant (AY2022/23): Software Engineering & Object Oriented Programming [OOP] & Lean Startup: Market Validation
- Research Assistant: Undergraduate Research Opportunities Programme (AY2020/21)
  - · Applied time series analysis to validate demand & supply forecasting models, optimizing dynamic resource planning
- · Winter Exchange Programme 2019: Hanyang University (Korea)

## Kungliga Tekniska Högskolan (KTH) Royal Institute of Technology

Aug 2021 - Jun 2022

NUS Overseas Colleges (Stockholm, Sweden)

A rigorous entrepreneurship program combining a full-time internship at a startup while taking entrepreneurship modules

## **CERTIFICATIONS & CREDENTIALS**

#### **Technical Certifications**

- · Machine Learning Specialization 2023
- · Android Certified Application Developer 2019

#### User Experience (UX) & User Interface (UI)

· User Experience Research & User Interface Design - 2021

#### **Project Management & Agile Methodologies**

- Professional Scrum Product Owner I (PSPO I) 2024
- Agile Kanban 2022
- Lean White Belt (Six Sigma) 2023

#### **Digital Marketing**

· Search Engine Optimization Strategies - 2022

#### **TECHNICAL SKILLS**

#### **Programming Languages**

- · Python (Flask, Pandas, Tensorflow)
- · C/C++
- · Assembly Language
- · Verilog

## Web Development / UI Design

- HTML
- CSS
- Javascript
- · Figma / Adobe XD
- WordPress

#### **Tools & Framework**

- Agile (Scrum, Kanban)
- Git
- Tableau
- PowerAutomate
- · FPGA & Hardware Development

## **SELECTED PROJECTS (BUILT WITH)**

## Beyond Vision (Smart Walking Cane) (C, Python [Pandas, TensorFlow, Flask], MQTT)

· Designed & prototyped a smart walking cane capable of detecting falls with 97.88% accuracy, & identifying fires & obstacles with real-time location relays & notifications via Telegram messaging. Data was visualized on a web application to aid analysis, & predict likely fall locations of individuals & frequent fall zones for urban planners.

## Aug 2022 - Nov 2022 GitHub Repo Technical Deck

Demo Video

## Laser Tag++ (C, Python [Pandas])

· Led the hardware design & coding of an AR laser tag game with gesture detection (2-players), filtering noisy sensor data & achieving a 96.14% accuracy rate. Managed the project within a \$250 budget.

## Aug 2022 - Nov 2022

Gameplay Video GitHub Repo

## Carpark Density Prediction & Data Visualization (Python [Pandas])

• Employed a machine learning algorithm to dynamically predict hourly carpark availability, aiding users in finding optimal parking lots & assisting stakeholders for urban planning by visualizing carpark distances & crowd density.

## Sep 2022 - Nov 2022

GitHub Repo Technical Deck

#### NotUS (Java)

· Developed a Command Line Interface (CLI) based note-taking & scheduling application, allowing users to categorize notes with tags & pins. The app also highlights potential event clashes. Developed through a complete software development life-cycle from user stories to Junit test cases.

## Aug 2020 - Nov 2020 GitHub Repo

## **Knewbie** (Python [Flask] HTML, CSS, JavaScript)

Built a web application that provides tailored educational content using machine learning. The project was one of six selected to be featured on School of Computing's social media channels. Comprehensive documentation including cognitive walkthrough, user testing feedback & developer guides were recorded.

# May 2020 - Aug 2020

GitHub Repo

## **ADDITIONAL ACHIEVEMENTS & ACTIVITIES**

Jane Street ETC Last Hour Challenge (1st Place)

2020

· Developed an automated trading strategy on a virtually hosted stock exchange, securing first place for the last hour challenge

#### English Language Teacher (South Korea)

2019

· Taught English as a second language to 11-year olds, focusing on improving conversational fluency & language proficiency

### Asia-Pacific Region Youth Forum (Philippines) Delegate

2018

· A regional forum on leadership & sustainable development, contributing to policy recommendations & youth-led initiatives

## LANGUAGES SPOKEN

English (Native)

American/British Sign Language (Fluent)

Tamil (Fluent)